

Void Code Definitions

Void "A" - Auto void after 150 days

Void "C" - Client Damage: client has damaged the drafts in some way (ie., torn, marked on, etc.). Draft should be in hand when voiding.

Void "D" - Shipping Damage: if drafts have been damaged during the shipping process, you may use this code. Draft should be in hand when voiding.

Void "E" - Office Error: clinic has made an error in issuing drafts to a participant (ie, printed the incorrect food package). Draft should be in hand when voiding.

Void "F" - Food Package Change: food package needs to be changed (from one formula to another). Drafts have not been redeemed. Only the drafts that have been returned to clinic and are in hand, should be voided with this code.

Void "L" - Lost: drafts that have been reported as lost. This code is not used because the drafts would be voided and unvoided frequently

Void "M" - Client Moved/Returned Drafts: a client has moved out of state and the new state either returns the unused drafts to us or the participant returns the drafts to the clinic prior to moving. Draft should be in hand when voiding.

Void "N" - Unused or Returned Drafts: any drafts that the client returns after the last day to spend or if a clinic no longer wishes to participant in the program and returns drafts to the clinic. Draft should be in hand when voiding.

Void "O" - Office Damage: office damages draft (ie., tore draft when removing from printer, spilled something on drafts, etc.) Draft should be in hand when voiding.

Void "P" - Printer Damage: drafts were damaged in printer (ie., printer jam). Draft should be in hand when voiding.

Void "Q" - No Show: This code should never be used because drafts should never be printed prior to a client coming into the clinic. Draft should be in hand when voiding.

Void "S" - Stolen: drafts that have been reported as stolen. This code is not used because the drafts would be voided and unvoided frequently. Draft should be in hand when voiding.

Void "T" - Reprinted Draft: drafts that have been reprinted due to an error (ie. marked on incorrectly by grocery store, etc.). Draft should be in hand when voiding.

Void "U" - Printer Set Up: drafts are automatically voided when a printer set up is performed. Draft should be in hand when voiding.

Void "X" - Formula Replacement: drafts have been redeemed but participant needs to change formulas. For this void code, you **WILL NOT** have the drafts in hand.